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# The role of Infrastructure for Software in Open Science

















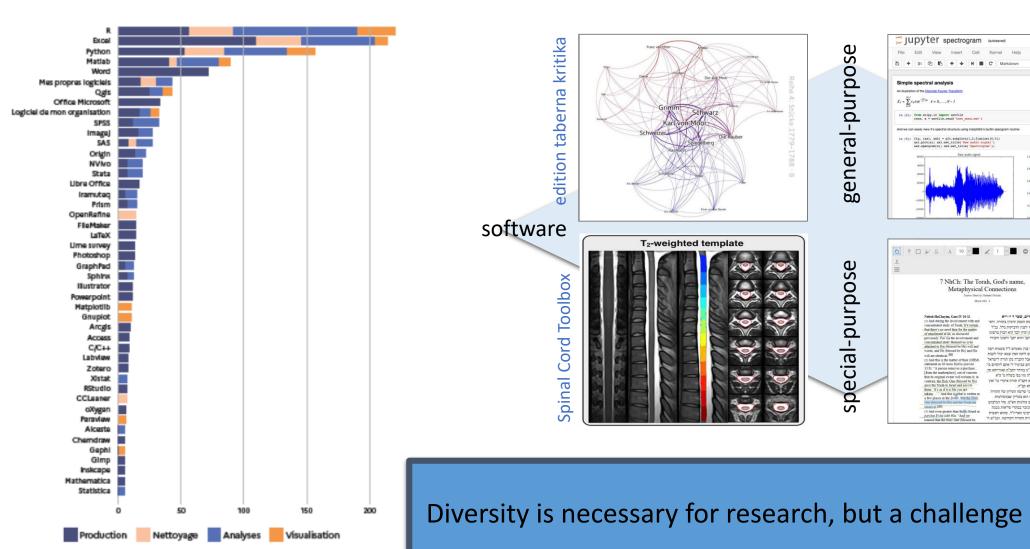






https://tinyurl.com/opensciencepractices

#### Software in Research



Noteboo Jupyter tools ■ 0 0 100% - 0 1 0 0 1 19 /12 G **PDFannotato** 

Diversity is necessary for research, but a challenge for sustainability.

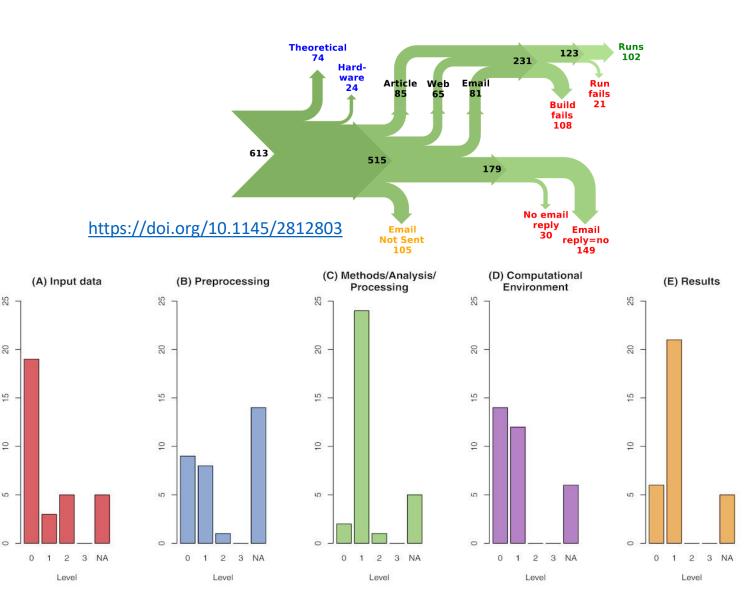




#### Issues with Software and Reproducibility

- Time is money ... in project work plans as well as for individual researchers.
- Coding practices vary widely across disciplines.
- And coding is not the same as software engineering.
- Documentation and testing are necessary for quality assurance.

https://doi.org/10.7717/peerj.5072

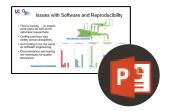


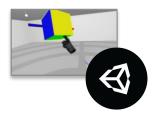




## Issues with Tools and Reproducibility

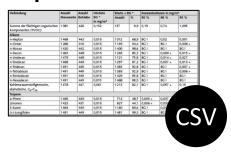
Proprietary data formats are often tied to specific software.

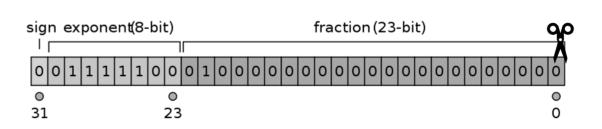






Open data formats can be tied to specific versions of software.





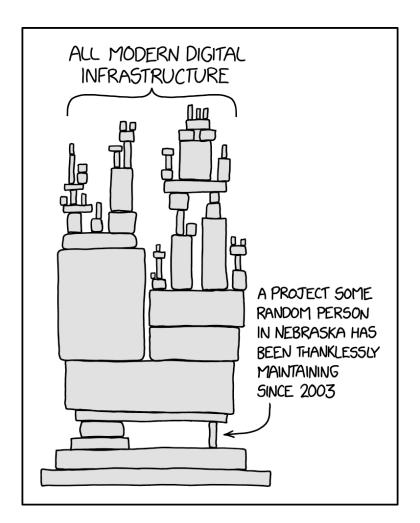
Software is tied to specific execution environments.

Dealing with data, tools etc. requires dedicated literacy.





#### Fragile Constructions





Valuable research funding is waisted when basic building blocks in software crash!





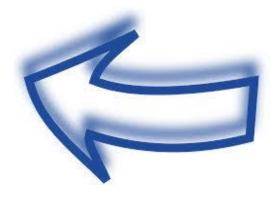
## Solutions – Technical Perspective

#### Packaging of

- Data
- Software
- Context

in containers

→Infrastructure for container management

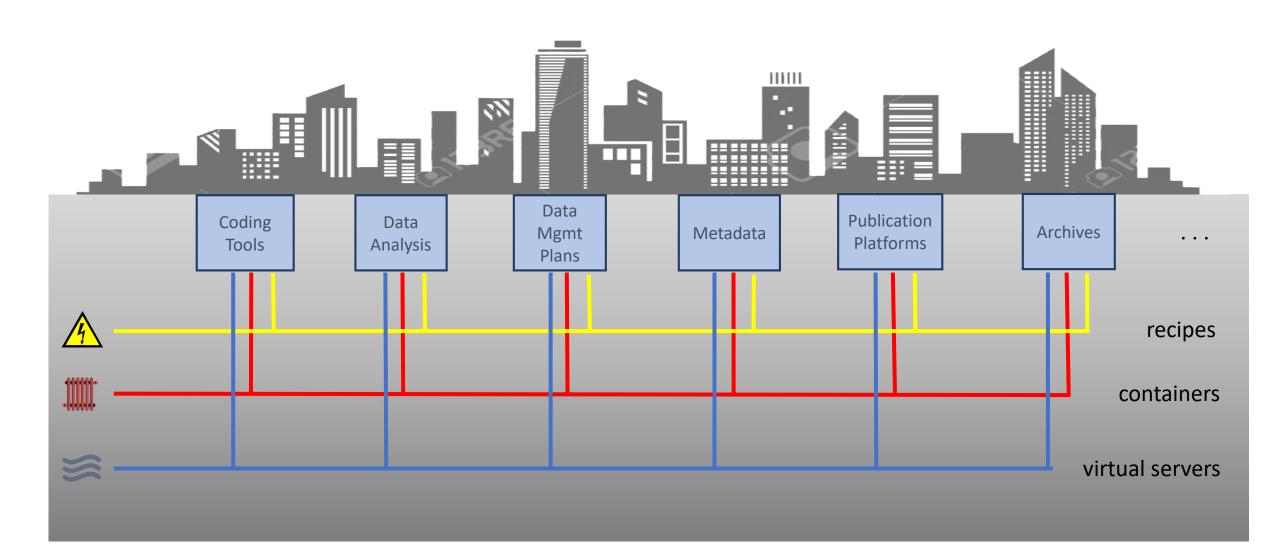








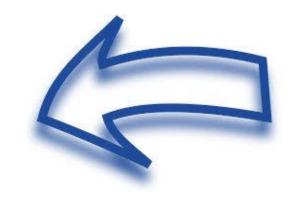
#### IT Infrastructure







## Solutions – Educational Perspective



#### Dedicated knowledge & skills for

- Data-driven research
- Software engineering
- Computational infrastructure in research

→ Skill development in data & digital literacy



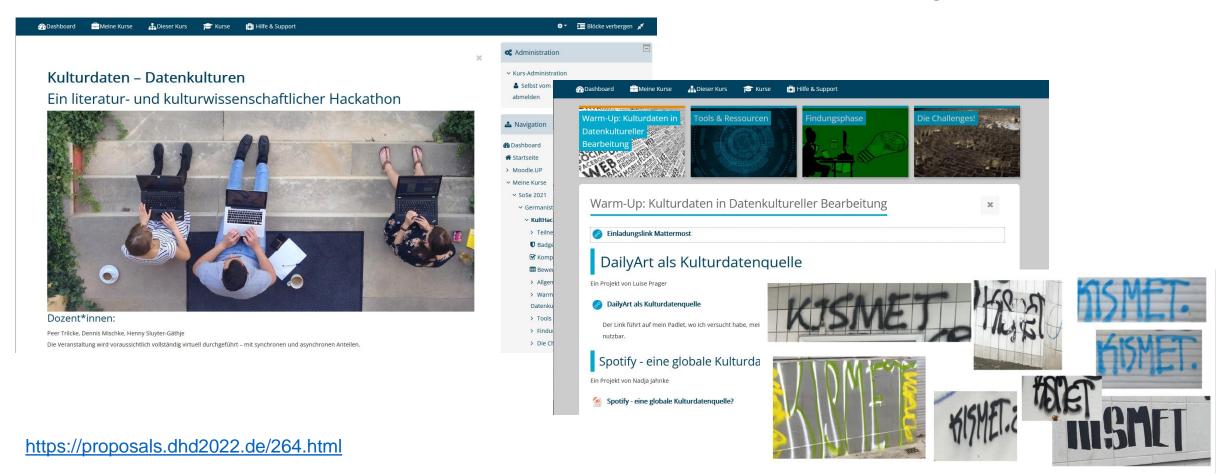




#### Coding Skills in Academic Curricula

Hackathon «Cultural Data – Data Cultures»

(Digital Humanities)





#### Three Wishes to the Fairy

- 1. Recognize the production of research software as a <u>result of research</u>. (time, funding, skills, ...)
- Recognize the availability of research software as <u>valuable outcome</u>.
   ("publication" counts, metrics, appointment procedures, ...)
- 3. Recognize the <u>quality of research software</u> as an important issue. (coding practices, IT infrastructures, support structures, ...)

Recognize software as a first-class citizen.





#### May I have Three More?

- 4. Increase the <u>maturity and integration</u> of current infrastructure & tools. (Identify and further promote promising approaches.)
- Adapt the <u>funding instruments</u> to digital infrastructure.
   (Add development and maintenance costs to currently predominant human costs.)
- Establish international <u>collaboration</u> in infrastructure for research software.
   (Bring together relevant stakeholders and support their work.)

Promote the basic infrastructure for research software.





## There are Plenty of us!







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